Subject: Physical Education	Year group: Year 1	Topic: i-think - Wild West	Initiation &
Prior knowledge required: Children neg and others; Demonstrate strength, bala running, jumping, dancing, hopping, ski Programme of Study	otiate space and obstacles safely, with consideration for themselves nce and coordination when playing; Move energetically, such as pping and climbing. Implementation:	Vocabulary: walk, jog, balance, travel, backwards, throw, chase, roll, balanced position, aim, position, gallop, side-step,	activation activities: Sports Day
 Pupils should be taught to: master basic movements including running, jumping, throwing and catching, as well as developing balance, agility and co-ordination, and begin to apply these in a range of activities 	 Can they say what I can do well and how to improve. Can they understand and follow basic rules. Can they make a change to an activity. Can they demonstrate mastery of basic movements in balancing, whilst still and on the move. Can they increasingly demonstrate confidence and competence when developing and extending agility skills in dodging, running and galloping. Can they apply these skills in competitive and co-operative team games. SEN/Support Can they say what they did well, and one thing they could improve. Follow rules most of the time. Offer ideas to change an activity. Can they discuss what they did well and how they can improve. Understand rules and apply to their own games. Adapt and improve activities using their own ideas. GD - Can they begin to understand tactics can be applied to rules in team games. Can they demonstrate: mastery of basic movements in balancing, whilst still and on the move. increasing confidence and competence when developing and extending agility skills in dodging, running and galloping. the ability to apply these skills in competitive and co-operative team games. 		