

Subject: Art	Year group: Year 4	Topic: Drawing (pencil, charcoal, inks, chalk, pastels, ICT software)	Initiation & activation activities:
Prior knowledge required: to use a range of materials creatively to design and make products, to use drawing, painting and sculpture to develop and share their ideas, experiences and imagination, to develop a wide range of art and design techniques in using colour, pattern, texture, line, shape, form and space, about the work of a range of artists, craft makers and designers, describing the differences and similarities between different practices and disciplines, and making links to their own work.		Vocabulary:	
Programme of Study	Implementation:	Impact –lesson sequence:	Evaluations and assessments:
<p>Pupils should be taught:</p> <ul style="list-style-type: none"> to create sketch books to record their observations and use them to review and revisit ideas to improve their mastery of art and design techniques including drawing, painting and sculpture with a range of materials (for example, pencil, charcoal, paint, clay) about great artists, architects and designers in history. 	<p>Creating ideas– Can the children create their own ideas? For instance:</p> <ul style="list-style-type: none"> Develop sketch books? Use a variety of ways to record ideas including digital cameras and iPads? Develop artistic/visual vocabulary to discuss work? Begin to suggest improvements to own work? Experiment with a wider range of materials? Present work in a variety of ways? <p>Weaving knowledge and skills: Can they use their sketch books to express their feelings about various subjects and outline likes and dislikes? Can they produce a montage all about themselves? Do they use their sketch books to adapt and improve their original ideas? Do they keep notes about the purpose of their work in their sketch books?</p> <p>Drawing</p> <ul style="list-style-type: none"> Identify and draw the effect of light Scale and proportion Accurate drawings of whole people including proportion and placement <p>Can they begin to show facial expressions and body language in their sketches? Can they organise line, tone, shape and colour to represent figures and forms in movement?</p> <ul style="list-style-type: none"> Work in a variety of scales Computer generated drawings <p>Can they identify and draw simple objects, and use marks and lines to produce texture?</p>		

	Can they show reflections? Can they explain why they have chosen specific materials to draw with?		
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