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| Subject: Art | Year group: Year 3 | Topic: Pattern (paint, pencil, textiles, clay, printing) | Initiation & activation activities: |
| Prior knowledge required: to use a range of materials creatively to design and make products, to use drawing, painting and sculpture to develop and share their ideas, experiences and imagination, to develop a wide range of art and design techniques in using colour, pattern, texture, line, shape, form and space, about the work of a range of artists, craft makers and designers, describing the differences and similarities between different practices and disciplines, and making links to their own work. | | Vocabulary: | |
| Programme of Study | Implementation: | Impact –lesson sequence: | Evaluations and assessments: |
| <p>Pupils should be taught:</p> <ul style="list-style-type: none"> to create sketch books to record their observations and use them to review and revisit ideas to improve their mastery of art and design techniques including drawing, painting and sculpture with a range of materials (for example, pencil, charcoal, paint, clay) about great artists, architects and designers in history. | <p>Creating ideas– Can the children create their own ideas? For instance:</p> <ul style="list-style-type: none"> Develop sketch books? Use a variety of ways to record ideas including digital cameras and iPads? Develop artistic/visual vocabulary to discuss work? Begin to suggest improvements to own work? Experiment with a wider range of materials? Present work in a variety of ways? <p>Weaving knowledge and skills: Can they use their sketch books to express feelings about a subject and to describe likes and dislikes? Can they make notes in their sketch books about techniques used by artists? Can they suggest improvements to their work by keeping notes in their sketch books?</p> <p>Pattern</p> <ul style="list-style-type: none"> Pattern in the environment Design Using ICT <p>Can they use the printed images they take with a digital camera and combine them with other media to produce art work? Can they use IT programs to create a piece of work that includes their own work and that of others (using web)? Can they use the web to research an artist or style of art?</p> <ul style="list-style-type: none"> Make patterns on a range of surfaces Symmetry | | |